

Bernardo Jordaim Almeida

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🎨 Portfolio: <http://www.bernardojordaim.com>

🎯 Objective

Aspiring 3D generalist seeking freelance opportunities where I can contribute modeling, texturing, and animation skills to innovative brand and campaign projects. I'm eager to grow in a fast-paced, collaborative studio environment and apply my creativity, technical versatility, and passion for storytelling to real-world work.

🔧 Skills

Core Tools: Blender, Maya 3D, Cinema 4D, Substance Painter, Marvelous Designer, Clo3D, ZBrush, Daz Studio

Additional Tools: Adobe Photoshop, Illustrator, After Effects, SketchUp, AutoCAD

Workflow: 3D Modeling, LookDev, lighting, texturing and animation

👛 Experience

Freelance 3D Generalist

August 2020 – Present

- Developed 3D models and animations using industry-standard software in collaboration with studios and brands in Brazil, ensuring technical accuracy and visual consistency.

🎓 Education

Bachelor's in Industrial Design (Product Design)

Universidade Federal Fluminense (UFF)

September 2022 – September 2026

Complementary Activities

- SketchUp Workshop – VIII Academic Design Week (May 2023)
- 3D Workshop Instructor – Practical Blender Workshop for UFF Students (March 2025)

Languages

Portuguese (Native) | English (Fluent) | Spanish (Basic)

Portfolio

www.bernardojordaim.com